5ht Meeting start time (4pm)

ATTENDANCE: COMPLETE

# Reflected on how we did on the requirements document

= discussed how we did and how many hours we used in comparison to other groups

# Discussion on what Classes we want

- Robot

- Tile class that contains a lists

- Container boar for the object Tile

- interpreter

- Server Management class

- Robot librarian

- Robots separate to librarian

- class for every actor/entity ???

- probably a container of containers

# Data Base

- current board state in general

- different container of different information for each player

# Consider some observer stuff

# talked about how ssh would work

- Considered streaming information

- techiniacally making a repository

- Considered inputs form different assignments from different Classes

# UML chart

- started a draft

- class = what classcontains

=> subclasses

- One big one vs multiple sents

# Player would have a container of robots

# group decided up to this point we didn’t have enough material for the requirements document

Notes:

Class – an object in Java

Server that connects to all the computers

End Meeting (4:45pm)